

# Yuv Boghani

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## EDUCATION

**The Pennsylvania State University**  
College of Engineering, EECS

August 2022 - May 2026  
B.S Computational Data Science

## SKILLS

**Languages:** Python, C, C++, Java, SQL, R, JavaScript, TypeScript, Bash/Shell, Verilog.  
**Data & ML:** PyTorch, TensorFlow, PySpark, scikit-learn, Pandas, NumPy, Matplotlib, OpenCV, XGBoost, RAG, LLMs.  
**Web & Backend:** React, FastAPI, Flask, Spring Boot, Node.js, Express, WebSockets, REST APIs.  
**Databases & Tools:** AWS, GCP, Docker, CI/CD, Git, GDB, Valgrind, HDFS, NoSQL, PostgreSQL, MongoDB, Redis.  
**Relevant Coursework:** Operating Systems, Computer Architecture, Data Structures & Algorithms, Systems Debugging, NLP, Object-Oriented Programming, Classical Machine Learning, Deep Learning, Computer Vision, Relational Databases.

## WORK EXPERIENCE

<b>Data Science Intern</b> <i>Dr. Reddy's Laboratories - North America</i>	June 2025 - August 2025 Princeton, NJ
<ul style="list-style-type: none"><li>Developed a data pipeline using Python &amp; SQL to calculate the 'cost of poor execution' by performing ETL on GBQ data.</li><li>Analyzed COPE distribution to identify key risk segments, saving an estimated 180+ hours of manual effort annually.</li><li>Leveraged an LLM to accelerate building a multi-view dashboard in React &amp; JavaScript for visualizing COPE metrics.</li><li>Optimized legacy data analysis code for historical inventory tracking by implementing Dask for parallel processing.</li></ul>	
<b>NLP Intern</b> <i>Titan - Tata Group</i>	June 2025 - August 2025 Remote
<ul style="list-style-type: none"><li>Built a real-time voice agent using OpenAI's Realtime API and a custom FastAPI server for conversational AI.</li><li>Integrated Twilio &amp; WebSockets to stream low-latency, bi-directional audio to both landline and mobile phone networks.</li><li>Built a RAG pipeline using LangChain &amp; a Redis vector database to provide the agent with context-aware responses.</li><li>Developed interruption handling and semantic caching to enhance conversational flow and significantly reduce API latency.</li></ul>	
<b>Research Intern</b> <i>BITS Pilani - Dr. Aneesh Chivukula</i>	May 2024 - August 2024 Hyderabad, India
<ul style="list-style-type: none"><li>Developed a modular PyTorch framework to optimize an image classifier via a comparative analysis of CNN architectures.</li><li>Implemented Tensor Methods for lossless compression on a dataset of 1.5 million high-resolution images.</li><li>Deployed the image classifier into a production app, achieving 98% validation accuracy in predicting structural damage.</li></ul>	
<b>Data Analyst</b> <i>The Daily Collegian</i>	January 2024 - May 2024 State College, PA
<ul style="list-style-type: none"><li>Automated a data pipeline using GraphAPI, Express, and Axios to track user engagement statistics for a Facebook page.</li><li>Derived actionable insights from engagement metrics &amp; demographics, boosting engagement by 15% in 4 months.</li></ul>	
<b>Research Assistant</b> <i>Human-Technology Interaction Lab, Penn State - Dr. Yiqi Zhang</i>	October 2022 - August 2024 State College, PA
<ul style="list-style-type: none"><li>Built an XGBoost classification model using eye gaze &amp; simulator data to predict driver takeover in AVs with 94% accuracy.</li><li>Analyzed takeover quality vs. interface design using Tobii2 gaze data; presented findings at a university research exhibition.</li></ul>	
<b>Treasurer</b> <i>Indian Cultural and Language Club, Penn State</i>	September 2022 - August 2025 State College, PA
<ul style="list-style-type: none"><li>Spearheaded fundraising and organized events for over 10,000 attendees, generating event revenues of \$30,000.</li></ul>	

## PROJECTS

<b>ChatDnD: Multi-Agent AI Dungeon Master</b>   Python, LangGraph, React, MongoDB	May 2025 - August 2025
<ul style="list-style-type: none"><li>Built a multi-agent Dungeons &amp; Dragons game using LangGraph, featuring specific agents for storytelling &amp; game logic.</li><li>Developed a real-time backend with Python &amp; FastAPI, managing interactions for 5 concurrent players via WebSockets.</li><li>Implemented a RAG pipeline with MongoDB to ground the AI's responses in the official D&amp;D 5e ruleset, ensuring accuracy.</li><li>Designed a dynamic frontend in React &amp; JavaScript, featuring a live chat interface and character sheet management.</li></ul>	
<b>Bayesian Portfolio Optimization Framework</b>   Python, PyTorch, NumPy, and Pandas	January 2025 - May 2025
<ul style="list-style-type: none"><li>Optimized an LSTM for time-series stock forecasting to an MSE of 0.030, using AlphaVantage, Yahoo &amp; NASDAQ data.</li><li>Quantified the correlation of external factors such as stock level data and sector indices with stock price.</li><li>Synthesized external factors &amp; correlation scores using Bayesian Networks to classify stocks by stability for portfolios.</li></ul>	
<b>High-Performance Distributed Storage System</b>   C, C++	January 2024 - May 2024
<ul style="list-style-type: none"><li>Built a linearized file system for a multi-disk storage system, featuring a custom malloc with segregated free lists.</li><li>Programmed a multithreaded C client with pthreads &amp; mutexes to handle high-concurrency distributed operations.</li></ul>	